Enhancing TTreeCache Deaults

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Goals

- Make ROOT IO:
 - Work well over high-latency links
 - Work quickly on low-latency devices.
 - Optimize for analysis use cases (assuming experiments will pick reasonable defaults).

Available Techniques

- TTreeCache on by default: DONE (2016?).
- Prefetching (TFile.AsyncPrefetching): Read event clusters in separate thread prior to the first requested.
 - Not enabled by default (believed to deadlock CMSSW; issue not triaged).
- "Miss Cache": When a cache miss occurs, allocate a buffer for the entire event cluster and prefill it with all active branches.
 - https://github.com/root-project/root/pull/240 Stalled!

Potential Pitfalls

- What can go wrong?
 - Incorrect training is forever: read patterns that differ after the training period are always un-optimized.
 - Miss cache "fixes" this because penalty for incorrect training is significantly decreased.
 - Now that we have the "prefill" mechanism, can we simply re-train every file?
 - Do we need to **change the "drop-behind" behavior**? Once we go beyond the current event cluster, its contents are dropped. Should we triple-buffer?
 - One buffer for the previous event cluster.
 - One buffer for the current event cluster(s).
 - One buffer for the event clusters currently being prefetched.

Potential Pitfalls

- How do we detect a "random event access" use pattern? What should we do when it is detected?
 - Example policy: when more than 10 event cluster skips are detected per file, only use miss cache.
- What considerations should be made for multiple TTrees per file?
 - Should we really launch a prefetch thread per TTreeCache?
 - Should we optimize only the biggest TTree? Should we lock TTrees below a certain size into memory?
- Low-latency devices (NVMe, SSD): TTreeCache and friends are relatively computationally expensive (we think!) compared to cost of reads from an NVMe-class device. Should we detect this case and auto-disable:
 - Proposal: If the EMA of read operations is below 1ms, then disable TTreeCache at next prefetch event.